UX Manager

Phone :
Web :

Job Summary

Vacancy :
Deadline : Oct 07, 2024
Published : Sep 07, 2024
Employment Status : Remote
Experience : Any
Salary :
Gender : Any
Career Level : Any
Qualification :

Job Description

Who We are:
At Wagepoint, we're good people. Sure, maybe we're biased. But that's only because Wagepointers bring the best versions of ourselves to do some of the best work in our careers.
We're an authentic team who bring our diverse backgrounds, ideas, experiences and cultures together to make payroll magic. Speaking of, we "pull rabbits out of hats" for 25,000 small business owners across the US and Canada who rely on our payroll software to pay their employees and process their taxes. And we're just getting started.
We're growing and looking for more awesome people to join our merry band of misfits. We are looking for people who share our understanding that when it comes to our commitment to our customers: we mean business. Especially given that the consequences of getting payroll wrong can sometimes be dire.
If you are the kind of person who has always wanted to make a difference and be heard at work, Wagepoint will give you plenty of opportunity to do just that.

The Role at a High Level:

As the UX Manager at Wagepoint, you will lead and inspire a team of UX designers to create intuitive, user-centered design solutions that enhance the overall user experience of our products. You will collaborate closely with product managers, developers, and other stakeholders to ensure that the designs align with both user needs and business objectives. Your role is pivotal in shaping the design strategy, advocating for best practices, and driving continuous improvement in our UX processes.

What You'll Be Expected To Own:
• **User Experience Strategy:** Develop and implement a comprehensive UX strategy that aligns with the company's goals. Ensure the strategy enhances user satisfaction and engagement.
• **User Research and Analysis:** Conduct user research to understand user needs, behaviours, and pain points continuously and as close to real-time as possible. Use insights to inform design decisions.
• **Design and Prototyping:** Oversee the creation of wireframes, prototypes, and high-fidelity designs. Ensure designs are user-centric and meet business objectives.
• **Usability Testing**: Plan and conduct usability tests to evaluate design effectiveness. Gather feedback and iterate on designs to improve user experience.
• **Collaboration with Development Teams**: Work closely with development teams to ensure designs are implemented accurately and effectively.
• **Design System Management**: Develop and maintain a design system to ensure consistency across all products and platforms.
• **Team Leadership and Development:** Lead and mentor the UX team, fostering a growth mindset and promoting collaboration. Conduct regular 1-on-1 meetings, provide feedback, and support professional development. Ensure team members' mental and emotional well-being.
• **Innovation and Tool Enhancement**: Promote innovative thinking and encourage the use of new tools and technologies to enhance the UX process. Evaluate existing tools and suggest enhancements. Explore AI for efficiency.
• **Accessibility and Inclusivity**: Ensure that all designs are accessible and inclusive, meeting relevant standards and guidelines. Conduct regular audits and updates to maintain compliance.
• **Project Management**: Lead design sprints, prioritize projects, set schedules, and assign resources. Ensure timely delivery of design projects.
What You'll Be Expected To Influence:
• **Cross Departmental Collaboration**: Facilitate effective communication and collaboration between the UX team and other departments, such as product, marketing, and customer support. Ensure UX processes align with overall business objectives.
• **Customer Feedback Integration**: Work with customer support and product teams to integrate customer feedback into the UX process. Ensure that user-reported issues are prioritized and addressed in design iterations.

What you bring to the table:
Education & Experience:
• Bachelor's degree in Design, Human-Computer Interaction, or related field.
• 5+ years of experience in UX design, with at least 3 years in a leadership role.
• Proven track record of managing and mentoring a team of designers.
• Strong portfolio showcasing a range of UX design projects.
• Excellent communication and collaboration skills.
• Proficiency in design tools such as Sketch, Figma, or Adobe XD.
• Experience with user research methods and usability testing.

What we bring to the table:
• **Impact:** Roll up your sleeves and directly contribute to the growth and success of Wagepoint by shaping our workforce.
• **Culture:** The opportunity to work with the world's friendliest team, solving interesting problems together with an endless amount of laughter (We work hard, but we always have time for a bad joke or two).
• **Growth:** Opportunities for professional development and career advancement - we are always, always learning with a growth oriented mindset.
• **Innovation:** Work in an environment that encourages creativity and new ideas.
• **Remote:** The ability to work from home, forever! Wagepoint is a remote company, so you don't have to worry about commuting to an office. Plus, more time with your pets is always a bonus!
Ready to embark on an exciting journey with us? Apply now and help us build the future of Wagepoint!
Next Steps:
If all the above feels right and proper, please don't feel like you need to send us an uninspired cover letter. Just send us your updated resume and perhaps a few lines on what excites you about the job - we really want to get to know who you are, not just about how we can work together. If we believe you're a good match, someone from our team will reach out to schedule a call.
Psssst!
Wagepoint is an equal opportunity employer. We welcome and appreciate all applicants with diverse backgrounds, races, religions, genders, identities, ages, experiences (the list goes on!). We are committed to making not only our workplace safe and inclusive for everyone, but also ensuring our recruitment process reflects that. We are a remote company, so there's no need to travel to an office for an interview, but if you require any special accommodation during our recruitment process, please let us know. We are more than happy to assist!
APPLY

Education & Experience

Must Have

Educational Requirements

Compensation & Other Benefits